

## Plancton



V 3.5



*Cartaker Scout*

Each time you roll a **Carrier**, add 1 to the result.

Pays  
**16**  
Gold

## Ryan D



V 3.5



*Cartaker Featherlight*

When you buy **Canvas**, you may pay 1 less Gold.

Pays  
**15**  
Gold

## Dénouement



V 3.5



*Cartaker Catalaine*

When you buy **Rope**, you may pay 1 less Gold.

Pays  
**17**  
Gold

## D'ar Fé



V 3.5



*Cartaker Tinwhistle*

When you buy **Food**, you may pay 1 less Gold.

Pays  
**21**  
Gold

## Evanshire



V 3.5



*Cartaker Highline*

Each time you finish another **Cartaker** contract, collect one **Crew**.

Pays  
**25**  
Gold

## Benevolance



V 3.5



*Cartaker Surveyor*

You may buy **Wood** for the next lower market price.

Pays  
**26**  
Gold

## Oracle



V 3.5



*Cartaker Sky Lanner*

Pays  
**34**  
Gold

## Pitch Pot



V 3.5



*Cartaker Plummer*

Pays  
**38**  
Gold

## Seneschal



V 3.5



*Cartaker Hammerhead*

**Game End:** Collect 2 Gold for each **Cartaker** ship you have launched.

Pays  
**36**  
Gold

## Carefree



V 3.5



*Dewer Spigott*

**At Launch:** You may take an idle **Freebooter**.

Pays  
**14**  
Gold

## Docent



V 3.5



*Dewer Trawler*

**At Launch:** You may take an idle **Carrier**.

Pays  
**17**  
Gold

## Carillon



V 3.5



*Dewer Greenship*

Pays  
**25**  
Gold

## Firepot



V 3.5



*Dewer Poliat*

**At Launch:** You may take an idle **Freebooter**.

Pays  
**32**  
Gold

## Crown Jewel



V 3.5



*Dewer Acilier*

Once per turn, when you buy **Canvas**, gain an extra **action**.

Pays  
**20**  
Gold

## Dewersmill



V 3.5



*Dewer Skyman*

Once per turn, when you buy **Rope**, gain an extra **action**.

Pays  
**29**  
Gold

## Waylan



V 3.5



*Dewer Tartane*

Once per turn, when you buy **Food**, gain an extra **action**.

Pays  
**33**  
Gold

## Sterling



V 3.5



*Dewer Skip*

You gain an additional **Skydock**.

Pays  
**35**  
Gold

## Grand Caylere



V 3.5



*Dewer Carrack*

**Game End:** Collect 2 Gold for each **Dewer** ship you have launched.

Pays  
**34**  
Gold

## Beau Giles



V 3.5



*Hightower Ketch*

Each time you roll a **Carrier**, add 1 to the result.

Pays  
**18**  
Gold

## Fair Eilís



V 3.5



*Hightower Runabout*

Each time you roll a **Freebooter**, use six dice.

Pays  
**19**  
Gold

## Murtaugh



V 3.5



*Hightower Patrol Launch*

Each time you roll an **Explorer Ship**, collect 2 **Gold**.

Pays  
**17**  
Gold

## Molobird



V 3.5



*Hightower Corvette*

Pays  
**31**  
Gold

## Sky King



V 3.5



*Hightower Menelauer*

Pays  
**30**  
Gold

## Vision



V 3.5



*Hightower Brig*

You gain an additional **Skydock**.

Pays  
**23**  
Gold

## Estrella



V 3.5

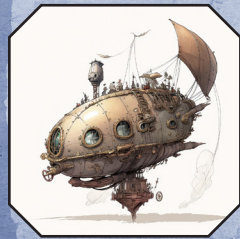


*Hightower Frigate*

Each time you finish another **Hightower** contract, collect one **Crew**.

Pays  
**31**  
Gold

## Seven Beauties



V 3.5



*Hightower Cruiser*

**Game End:** Collect 2 Gold for each different family you have launched.

Pays  
**28**  
Gold

## Blackmoor



V 3.5



*Hightower Sky Galleon*

**Game End:** Collect 2 Gold for each **Hightower** ship you have launched.

Pays  
**36**  
Gold

## Carriner



V 3.5



Rees Cog

Once per turn, when you roll a **Carrier**, collect one **Canvas**.

Pays  
**19**  
Gold

## Piquante



V 3.5



Rees Clipper

Once per turn, when you roll a **Carrier**, collect one **Rope**.

Pays  
**19**  
Gold

## Waushau



V 3.5



Rees Bilander

Once per turn, when you roll a **Freebooter**, gain an extra **action**.

Pays  
**20**  
Gold

## Night Runner



V 3.5



Rees Snow

When another player rolls the **Crew Carrier**, you collect one **Crew**.

Pays  
**20**  
Gold

## Stone Cais



V 3.5



Rees Canvasser

When another player rolls the **Wood Carrier**, you collect one **Wood**.

Pays  
**19**  
Gold

## Dragonette



V 3.5



Rees Freighter

Pays  
**26**  
Gold

## Sunflower



V 3.5



Rees Chataclier

You may buy **Metal** for the next lower market price.

Pays  
**31**  
Gold

## Coincidence



V 3.5



Rees Darkskimmer

Each time you finish another **Rees** contract, collect one **Wood**.

Pays  
**35**  
Gold

## Prince Garnet



V 3.5



Rees Helios

Pays  
**41**  
Gold

## Di Beta



V 3.5

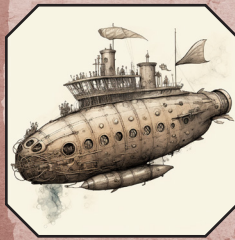


*Serelin Schooner*

**At Launch:** You may take an idle **Freebooter**.

Pays  
**16**  
Gold

## Conspiratio



V 3.5



*Serelin Flyer*

**At Launch:** You may take an idle **Carrier**.

Pays  
**20**  
Gold

## Annet Sky



V 3.5



*Serelin Catamaran*

When the **Canvas Carrier** is rolled, you collect one **Canvas**.

Pays  
**18**  
Gold

## Fairweather



V 3.5

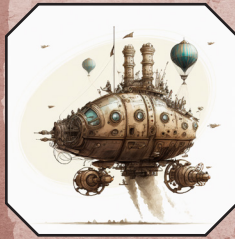


*Serelin Longship*

When the **Rope Carrier** is rolled, you collect one **Rope**.

Pays  
**19**  
Gold

## Dun Muir



V 3.5



*Serelin Parade Lift*

When the **Food Carrier** is rolled, you collect one **Food**.

Pays  
**22**  
Gold

## Goodsides



V 3.5



*Serelin Carryall*

You may buy **Crew** for the next lower market price.

Pays  
**26**  
Gold

## Tinderbox



V 3.5



*Serelin Logger*

Each time you finish another **Serelin** contract, collect one **Wood**.

Pays  
**34**  
Gold

## Sellers Queen



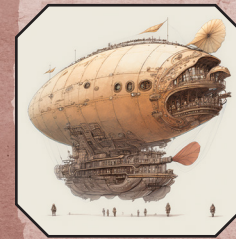
V 3.5



*Serelin Bourgonier*

Pays  
**38**  
Gold

## Alto Crest



V 3.5



*Serelin Hauler*

Pays  
**40**  
Gold

## Visitor



V 3.5



*Vandeker Retriever*

You may spend **Rope** and **Canvas** interchangeably.

Pays  
**18**  
Gold

## Earls & Gelar



V 3.5



*Vandeker Highlander*

You may spend **Food** and **Crew** interchangeably.

Pays  
**16**  
Gold

## Fearless



V 3.5



*Vandeker Caravel*

Each time you roll a **Freebooter**, you may re-roll one of the dice.

Pays  
**21**  
Gold

## Bellweather



V 3.5



*Vandeker Bellemonger*

Pays  
**30**  
Gold

## Corisander



V 3.5



*Vandeker Barkentine*

Each time you finish another contract, you may buy one **Crew**.

Pays  
**25**  
Gold

## Sunstone



V 3.5



*Vandeker Steamer*

Each time you finish another contract, you may buy one **Wood**.

Pays  
**23**  
Gold

## Univers



V 3.5



*Vandeker Potbelly*

You gain an additional **Skydock**.

Pays  
**34**  
Gold

## Exchequer



V 3.5



*Vandeker Polacre*

Pays  
**32**  
Gold

## Dewany



V 3.5



*Vandeker Freighter*

**Game End:** Collect 2 Gold for each **Vandeker** ship you have launched.

Pays  
**37**  
Gold

Cutting Guide (Optional)

A

B

C

D

E

F

G

H

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